



PAULO HENRIQUE

Artist Statement

I'm a multimedia performance artist and choreographer. I've created a number of performance / installation works integrating video, sound, text, voice, and technology.

My work is about the different ways through which a person or a body can communicate. As I work in performance projects, my attention is in equal relation to movement / sound / image / content. These projects may include voice / gestures / dance / video / sound or simply body presence and what is beneath this, but I'm also interested in the use of technology as a way to reach aims; to investigate the different written supports beyond writing and also the human body as a medium to originate / receive / create / destroy / feel. The body as a multi-mechanism: what does it mean? How can we use this mechanism?

My work is reflective of issues and attitudes that position us as individuals. The attitudes we currently exist within and work from have come to us from people / places / history / geography / culture. At the very core of my work is therefore a visual mapping and exploration of these places, bodies and environments. Images produce to work against and from within to re-define and contest such assumptions, histories, attitudes. To explore and appropriate new physical and emotional spaces. My work can be considered to come from a ritualistic & entertainment tradition (dance) and documentary tradition (word / image), often re-working them, producing what I call image|poetry| performance constructions which are generated using new technologies.

I've presented in the U.S.America, Brazil, Africa, Japan and Europe. I've received commissions from Festival Dancas Na Cidade, Lisbon's Expo 98 and Arte Total; grants from Gulbenkian Foundation, Luso-American Foundation and Centro Nacional de Cultura. In New York I attended the Lee Strasberg Theatre Institute and Film&Video Arts. I was an intern at Trisha Brown Dance Company. Collaborated with the photographer Robert Flynt and composer Meredith Monk. Several of my works are stored in the Digital Performance Archive. (DPA) and has been featured in the book "Digital Performance" by Steve Dixon (The MIT Press).